**Textile CAD Maj/H.Eco-TC-305**

**Checklist for Course Content**

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| Introduction to CPU, keyboard and mouse.  Graphic design and drawing software.  | <https://drive.google.com/open?id=1WfOb1jTdvPgCoFMUwixAoyKWfCZ-Sk8P><https://drive.google.com/open?id=1Q6sIiuH5uZxDikYX33IWivgCEOUwXBjs><https://drive.google.com/open?id=1Q6sIiuH5uZxDikYX33IWivgCEOUwXBjs> |
| Drawing basics – creating lines and curves.  | <https://www.youtube.com/watch?v=vd1vRpoWC3M&list=PLW-zSkCnZ-gCq0DjkzY-YapCBEk0lA6lR&index=1> |
|  Working with graphics – shaping, altering and grouping: adding curved corners to art work  | <https://www.youtube.com/watch?v=q8Cyd0sqY6A> |
|  Altering artwork | <https://www.youtube.com/watch?v=QqfbD3TN9qc> |
|  Manipulating groups of graphics.  | <https://www.youtube.com/watch?v=U3BeXyuOQ9A> |
|  Adding text to graphics: working with the fonts, adding text to artwork  | <https://www.youtube.com/watch?v=ko3UQvNroJ4&list=PLW-zSkCnZ-gCq0DjkzY-YapCBEk0lA6lR&index=10><https://www.youtube.com/watch?v=NluKjkvx3L0&list=PLW-zSkCnZ-gCq0DjkzY-YapCBEk0lA6lR&index=12> |
|  Transforming graphics into new forms:  | <https://www.youtube.com/watch?v=TAuzAHOs_W8> |
|  Blending to add contours  | <https://www.youtube.com/watch?v=h9Tyhkio_YA> |
|  Rotating images  | <https://www.youtube.com/watch?v=CzlM9PBP_sY> |
|  Shearing of slanting objects uniformly Scaling images | <https://www.youtube.com/watch?v=VZwN1-sbQN0&list=PLW-zSkCnZ-gCq0DjkzY-YapCBEk0lA6lR&index=8> |
|  Shadowing objects  | <https://www.youtube.com/watch?v=EJ7UAzFv17c><https://www.youtube.com/watch?v=lIsHQ7k0lQI> |
|  Advanced modification and transformation techniques:  | <https://www.youtube.com/watch?v=Wp55aap1g3s> |
|  Creating exploded views , Cutting and adjusting | <https://www.youtube.com/watch?v=sZKHfQSLgPs> |
|  Multiple copies/repeating elements  | <https://www.youtube.com/watch?v=Vlv5GGVqmXI> |
|  Repeating shapes  | <https://design.tutsplus.com/tutorials/create-a-complex-repeating-geometric-pattern-in-photoshop--psd-37680> |
|  Changing the axis  | <https://www.youtube.com/watch?v=vPMEWHKVffc> |
|  Using abstract tools  | <https://drive.google.com/open?id=1O2Go_jPYs5tTC2LZb2pa6V-vFLCpODiA> |
| Using the freehand tool | <https://drive.google.com/open?id=1KRMav3U5iq5YoOA4V5pdd7KA0fFiFlZV> |

**Practical work**

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| Adobe illustrator Fashion illustrations | Book **Fashion Designer’s Handbook for****Adobe Illustrator** |
| Basics tools of adobe illustrator | **CHAPTER 1 – THE BASICS** <https://drive.google.com/open?id=1GNsita3jiYf5IecmO39qLpqngok835xm> |
| children wear | **CHAPTER 2 – FIRST GARMENT**<https://drive.google.com/open?id=1tA4pSVg8LJrIKj-H3Wp8uc6ZB9JoJIKI> |
| Formal wear, evening wear,  | **CHAPTER 3 – TECHNICAL DRAWING, CHAPTER 4 – STORY BOARDS**<https://drive.google.com/open?id=1Ogx-obuKA18MB1OoyTX4_fYoEdaoYAc3> |
| Men‘s wear | **CHAPTER 5 – STORY BOARDS**[**https://drive.google.com/open?id=1p7CNsL22Key3IFyDEuieaCR1zkTEvqF0**](https://drive.google.com/open?id=1p7CNsL22Key3IFyDEuieaCR1zkTEvqF0)[**https://drive.google.com/open?id=1C4gxudSme16RxhwKWaGJ-ScXYed8M0LO**](https://drive.google.com/open?id=1C4gxudSme16RxhwKWaGJ-ScXYed8M0LO) |
| Adobe Photoshop Textile designs for printing, applied designs, structural designs | **Book DIGITAL TEXTILE DESIGN second edition** [**https://drive.google.com/open?id=19ZVGJDC6gFF1oGWigZd-\_xZ4stm2QMSv**](https://drive.google.com/open?id=19ZVGJDC6gFF1oGWigZd-_xZ4stm2QMSv) |
| Textile Digital design  | **CHAPTER 1 TEXTILE DESIGN AND PRINT IN THE DIGITAL AGE** **CHAPTER 2 DIGITAL DESIGN TUTORIALS**[**https://drive.google.com/open?id=19ZVGJDC6gFF1oGWigZd-\_xZ4stm2QMSv**](https://drive.google.com/open?id=19ZVGJDC6gFF1oGWigZd-_xZ4stm2QMSv) |
| Structural designs | **CHAPTER 3 PATTERNS AND REPEATS****https://drive.google.com/open?id=19ZVGJDC6gFF1oGWigZd-\_xZ4stm2QMSv** |
| Applied designs | **CHAPTER 4 INTRODUCTION TO ILLUSTRATION**[**https://drive.google.com/open?id=19ZVGJDC6gFF1oGWigZd-\_xZ4stm2QMSv**](https://drive.google.com/open?id=19ZVGJDC6gFF1oGWigZd-_xZ4stm2QMSv) |